Assessment Submission Coversheet:  
Introduction to C#

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| --- | --- |
| **Student Name:** | Please enter your name. |
| **Student Number:** | Please enter your student number. |
| **Student Email** | s######@students.aie.edu.au |
| **Course Stream:** | ICT50215 - Diploma of Digital and Interactive Games |
| **Assessment Name:** | Introduction to C# |
| **Units Covered:** | ICTPRG430 – Apply introductory object-oriented language skills  ICTPRG532 – Apply advanced object-oriented language skills |
| **Teacher/s:** | Please list all teachers. |
| **Due Date:** | As defined by your teacher/s. |
| **Date of Submission:** | *Will be automatically recorded on Canvas* |
| **Assessment Work Location** | Canvas/Drive location/file path |

**Declaration**

By submitting this work under my name, I declare that my submission is my own work with respect to plagiarism and do not violate any copyright laws. I have retained a copy of this assessment material that I can produce if requested.

Tick to acknowledge you have read and agree with this declaration.

Name: Please enter you name. Date: Please enter the date

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**Work Submitted:***Tick to acknowledge you have submitted this part of the assessment.*

1. Application Design Document: In a few short sentences or dot points, please describe what you submitted for this part of the assessment.
2. C# Tool Application: In a few short sentences or dot points, please describe what you submitted for this part of the assessment.
3. Example File: In a few short sentences or dot points, please describe what you submitted for this part of the assessment.
4. Tool Application Test and User Document: In a few short sentences or dot points, please describe what you submitted for this part of the assessment.
5. Remote Procedure Call Exercises: In a few short sentences or dot points, please describe what you submitted for this part of the assessment.
6. Data Structure and Algorithms Exercises: In a few short sentences or dot points, please describe what you submitted for this part of the assessment.

*For more information on these parts, please go to the Subject Guide in the Introduction to C# section on* [*https://aie.instructure.com*](https://aie.instructure.com) *and open the* ***Subject Guide - Diploma of Digital and Interactive Games - AUS***

Name: Please enter you name. Date: Please enter the date